

# CSSE 220 Day 4

Introduction to Java Graphics

Check out *IntroToJavaGraphics* from SVN

Questions?

# Viewing Grader Comments in Eclipse

- ▶ Open your HW1 project
- ▶ Right-click and choose Team → Update
- ▶ Configure Eclipse to show new task tags for:
  - CONSIDER
  - POINTS
- ▶ Here's how:
  - Window → Preferences
  - Java → Compiler → Task Tags
  - Use New... button to add each of the new task tags
  - Exit preferences, may need to rebuild project
- ▶ Now Task View shows graders comments!

# Today

- ▶ Basics of Java graphics
- ▶ Mostly live coding
  - Follow along in your own Eclipse
    - You'll need the examples for homework
  - Stop me if I'm going to fast
    - This isn't a typing speed contest

# Simplest Java Graphics Program

```
import javax.swing.JFrame;
/**
 * From Ch 2, Big Java.
 * @author Cay Horstmann
 */
public class EmptyFrameViewer {
    /**
     * Draws a frame.
     * @param args ignored
     */
    public static void main(String[] args) {
        JFrame frame = new JFrame();
        frame.setSize(300,400);
        frame.setTitle("An Empty Frame");
        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        frame.setVisible(true);
    }
}
```

This code is already in your project for today

Creates a graphics frame object

Configures it

Display the frame

Tells Java to exit program when user closes the frame

# Live Coding

- »» MyViewer and MyComponent  
(Based on RectangleViewer  
and RectangleComponent  
from Big Java)

# Other Shapes

- ▶ `new Ellipse2D.Double(double x, double y, double w, double h)`
- ▶ `new Line2D.Double(double x1, double y1, double x2, double y2)`
- ▶ `new Point2D.Double(double x, double y)`
- ▶ `new Line2D.Double(Point2D p1, Point2D p2)`
- ▶ Try these!
  - Add an ellipse and both kinds of lines to `MyComponents`

# Interlude

- ▶ Ivan Sutherland's Sketchpad
  - 1962
  - The first GUI?
  - The first object-oriented system
- ▶ Alan Kay narrating video of Sketchpad:
  - <http://www.youtube.com/watch?v=495nCzxM9PI>



# Adding Text

- ▶ To add some text to a component:
  - `graphics2.drawString("some text", x, y);`
- ▶ You can change the font *before* drawing the text:
  - `Font f = new Font("Times New Roman",  
Font.PLAIN, 72);  
graphics2.setFont(f);`

Style. Other alternatives are:  
Font.BOLD,  
Font.ITALIC, and  
Font.BOLD | Font.ITALIC

Font size in  
points

# Colors

- ▶ To change the Graphics2D object's "pen" color:
  - `Color c = ...; // see below  
graphics2.setColor(c);`
- ▶ Lots of colors:
  - `new Color(red, green, blue)`, all from 0 to 255
  - `Color.RED`, `Color.WHITE`, etc. (see Javadocs)
  - `new Color(red, green, blue, alpha)`, all from 0 to 255. `alpha` is transparency
- ▶ To fill interior of shape:
  - `graphics2.fill(box);`

# Work Time

- »» Get started on homework for next time.  
I expect CircleOfCircles to be more challenging